



ZOMBIE APOCALYPSE

The Parlour Game

A PARTY GAME FOR ANY NUMBER OF PEOPLE IN A ROOM DESPERATE FOR SOMETHING FUN TO DO.

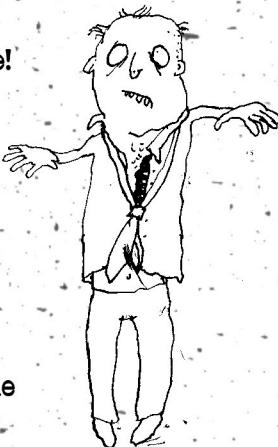
THE GOAL

SURVIVE the Zombie Apocalypse with the one you love!



SHUT all doors and windows.
MOVE the furniture into weird places.
TURN out all the lights.
EVERYONE quietly moves around the room...

PREPARE

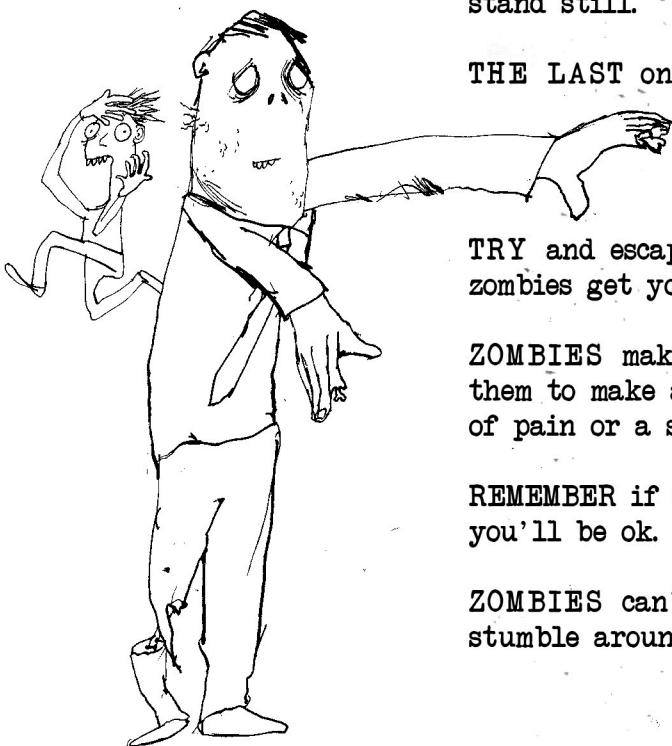


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THE FIRST person to switch on any light starts the Zombie Apocalypse.

FIND a buddy that you want to escape with, if they want to buddy-up with you, then hold each other by the shoulders and stand still.

THE LAST one or two people not buddied-up are zombies!



AS SOON as you know who the zombies are, it's time to get out.

TRY and escape from the room with your buddy before the zombies get you.

ZOMBIES make more zombies by touching someone and getting them to make a noise at the same time; a snort, a giggle, a howl of pain or a stern "Get off me Frank". Anything.

REMEMBER if a zombie is on you, keep calm, keep quiet, and you'll be ok.

ZOMBIES can't talk, but should moan loudly, move slowly and stumble around a bit.

