

GAME DESIGNERS STICK TO THEIR GUNS (and WMDs)

“War on terror – the boardgame” creators respond to terror survivors.

After a 7/7 survivor labelled the War on Terror board game ‘sick’ in the media, this word has become the central aspect of the story.

Andy Tompkins and Andrew Sheerin, creators of the board game, have today responded on their website - <http://www.waronterrortheboardgame.com/openletter/> - with an open letter to all victims of terrorism. They hope that anyone affected by the ‘War on Terror’ will understand that this is just a game - part of a long tradition of looking humourously at difficult issues.

Andy Tompkins said, “We’ve pushed boundaries with this game, so it’s not surprising we’ve met resistance and touched some nerves”.

He added, “Terrorism is beginning to feel like a taboo subject. We should encourage the discussion of such a serious subject in new ways.”

Andrew Sheerin said: “Why are people so shocked by Suicide Bomber cards? There’s much worse than that – there’s War, Regime Change, WMDs, Nuclear Weapons ... That’s how sick this game is.”

“Just because we use humour, doesn’t mean we don’t take it seriously. Sometimes it takes a new approach to make people think differently.”

CONTACT DETAILS

Andrew Sheerin or Andy Tompkins (inventors / publishers) are available for interview – tel: 07804 440 793 or email: info@terrorbullgames.co.uk
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www.waronterrortheboardgame.com | www.terrorbullgames.co.uk

NOTES

1. Links to some of the current press coverage:
http://www.dailymail.co.uk/pages/live/articles/news/news.html?in_article_id=405801&in_page_id=1770&in_page_id=1770&expand=true
http://www.ananova.com/news/story/sm_2001643.html
<http://www.thesun.co.uk/article/0,,2-2006430311,00.html>
<http://www.cambridge-news.co.uk/news/city/2006/09/18/0e82e089-1544-41db-991d-035a9f13c02c.lpf>
2. The board game isn’t ‘about’ the July 7th bombings any more than it’s about Afghanistan. It’s about the War on Terror.
3. There are no landmarks, no specific things, people or events in the game.